



# ED WALLACE

EDWALLACEDESIGN.COM

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## HARD SKILLS

### ADOBE SUITE

Illustrator  
Photoshop  
InDesign  
Dimension

### DRAFTING/MODELING

Rhino 3D  
Grasshopper  
Sketchup  
AutoCAD  
Blender  
Revit

### MICROSOFT OFFICE

Excel  
Word  
Powerpoint  
Teams  
Power Apps

### CODING

Python

### RENDERING

Vray  
Lumion

## SOFT SKILLS

Organized  
Driven  
Consistent  
Collaborative  
Resourceful

## BIOGRAPHY

I am a design generalist, coming from experiential fabrication design with an academic background in architecture.

## EXPERIENCE

### DESIGNER • VOLUME INDUSTRIES • July 2022- February 2024

Generate conceptual renders as well as production ready CAD models for international luxury clientele.

Create client-facing approval, build, and installation drawings.

Manage material estimates, workflow automations, and crating logistics for projects of budgets up to \$1.5M.

Conduct prototyping of design configurations, materials, hardware, and lighting.

Formulate imaginative concepts and craft creative presentations.

Survey large retail spaces for site assessments.

## EDUCATION

### UNIVERSITY AT BUFFALO • August 2018 - May 2022

Bachelor Of Science In Architecture  
Minor In Environmental Design

### BROOKLYN TECHNICAL H.S. • September 2014 - June 2018

## AWARDS/CERTIFICATIONS

Dean's List • Fall 2020/ Fall 2021

Autodesk Revit Certified User • Spring 2017

Autodesk Autocad Certified User • Summer 2018